



VCS FTW

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Xored Educational Program • 2016-2017



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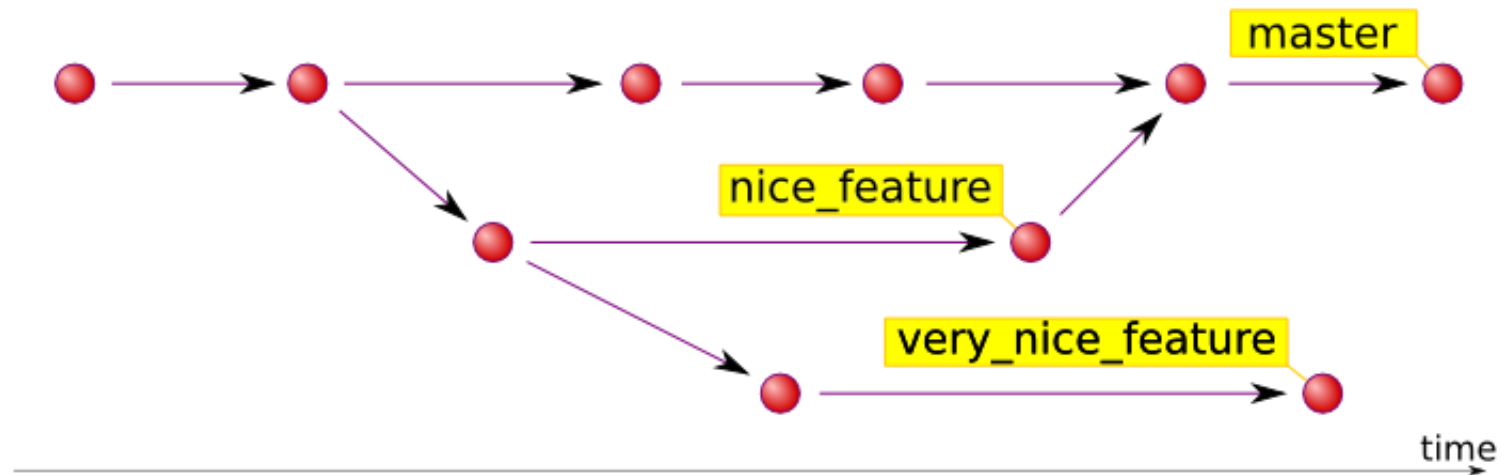
- Common terms and definitions
- VCS Evolution: **Local** -> **Centralized** -> **Distributed**
- A long journey: **ZIP** -> **CVS** -> **SVN** -> **GIT**
- GIT fundamentals

Linear history



Branching

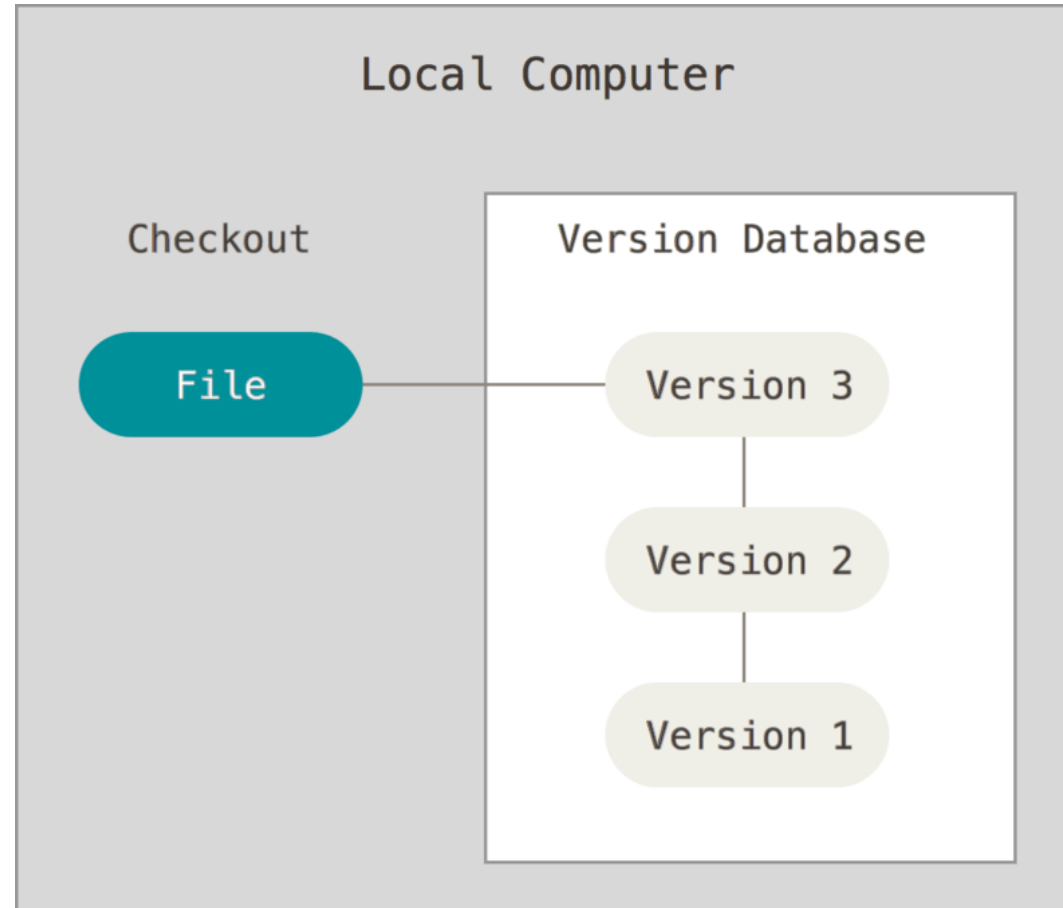
- Commit (revision)
- Branch
- Merge



Version control system (VCS)

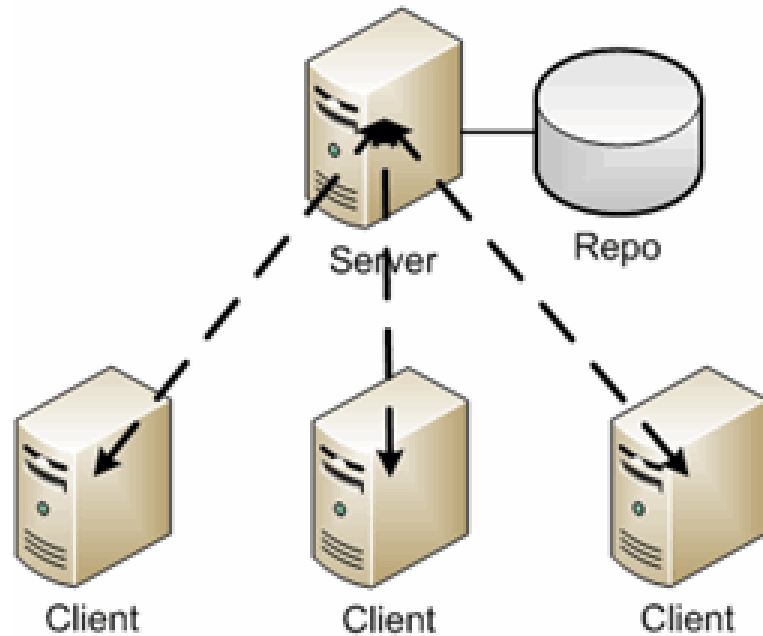
- Keep development history
 - Enable concurrent development
 - Show changes between versions
 - Foundation for CI
-
- Can be used for anything, not only for code

Evolution – Local VCS

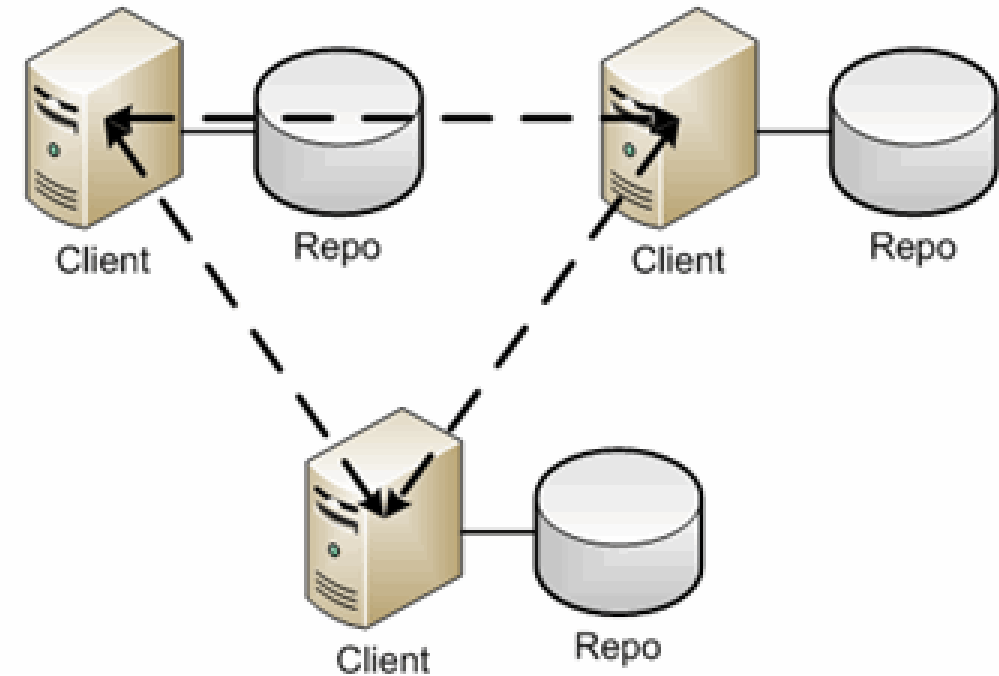


Evolution – CVCS vs DVCS

Traditional

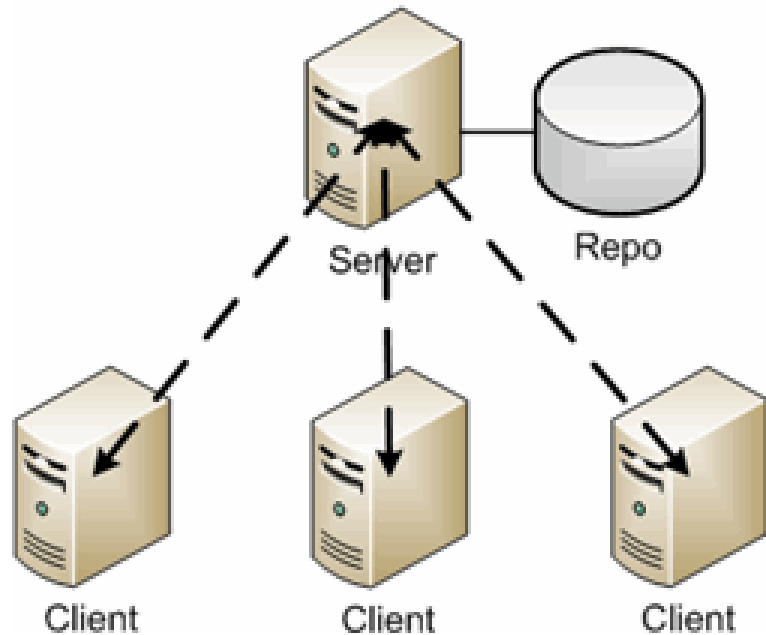


Distributed

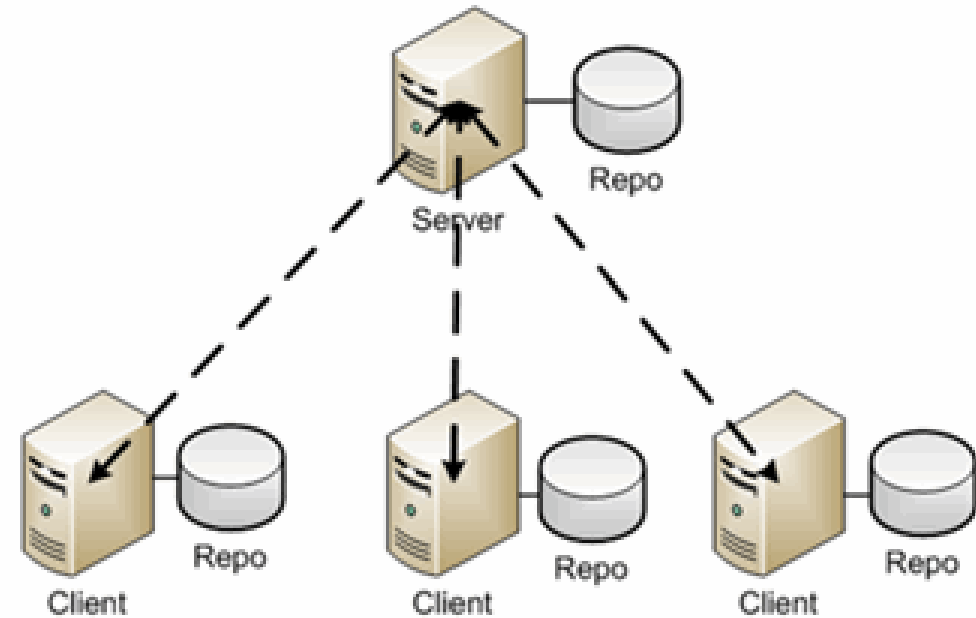


Evolution – CVCS vs DVCS

Traditional



Distributed



ZIP + patches

- Snapshots + diffs
 - Good for manual exchange
 - Not space-efficient
 - No way to easily combine patches
-
- Not obsolete!

CVS

I have seen



TERRIBLE things

SVN

- **/trunk**
 - **/branches/featureX**
 - **/tags/vX.XX**
-
- Cheap copy/move (incl. branches/tags)
 - One SVN server can host multiple repos



SVN

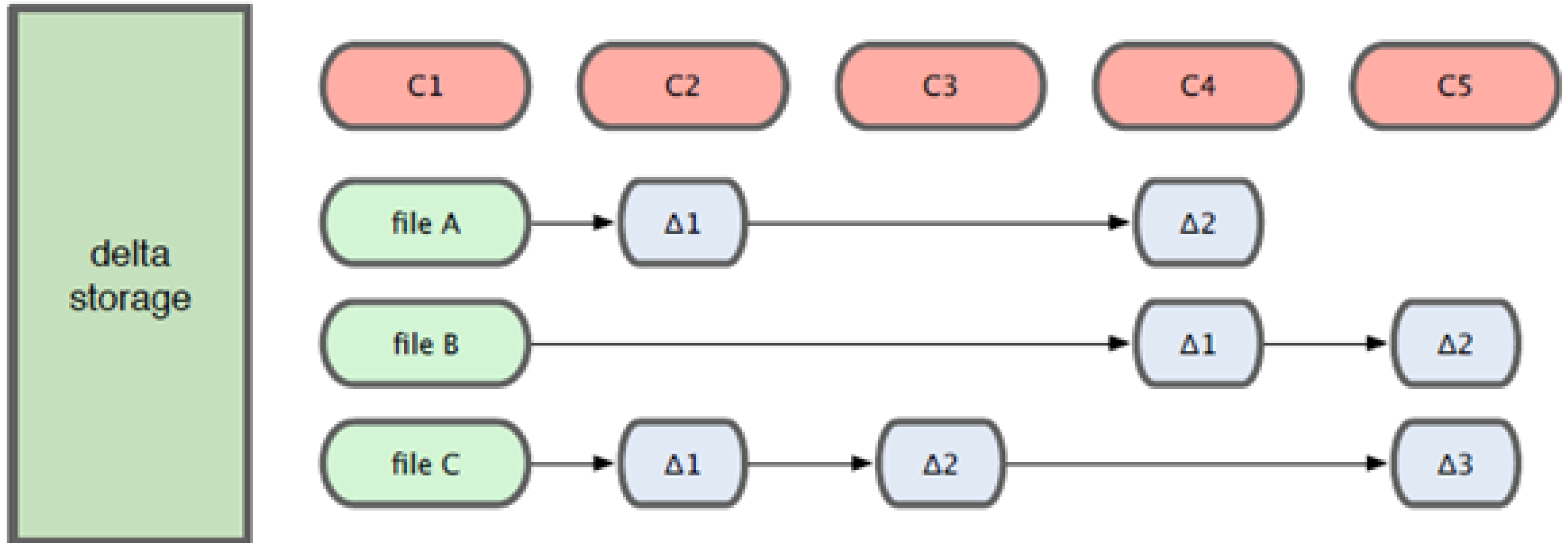
- Everything is about **naming conventions**
 - No real branches/tags (just different folders)
 - Easy to abuse
 - SLOW
-
- Not obsolete!



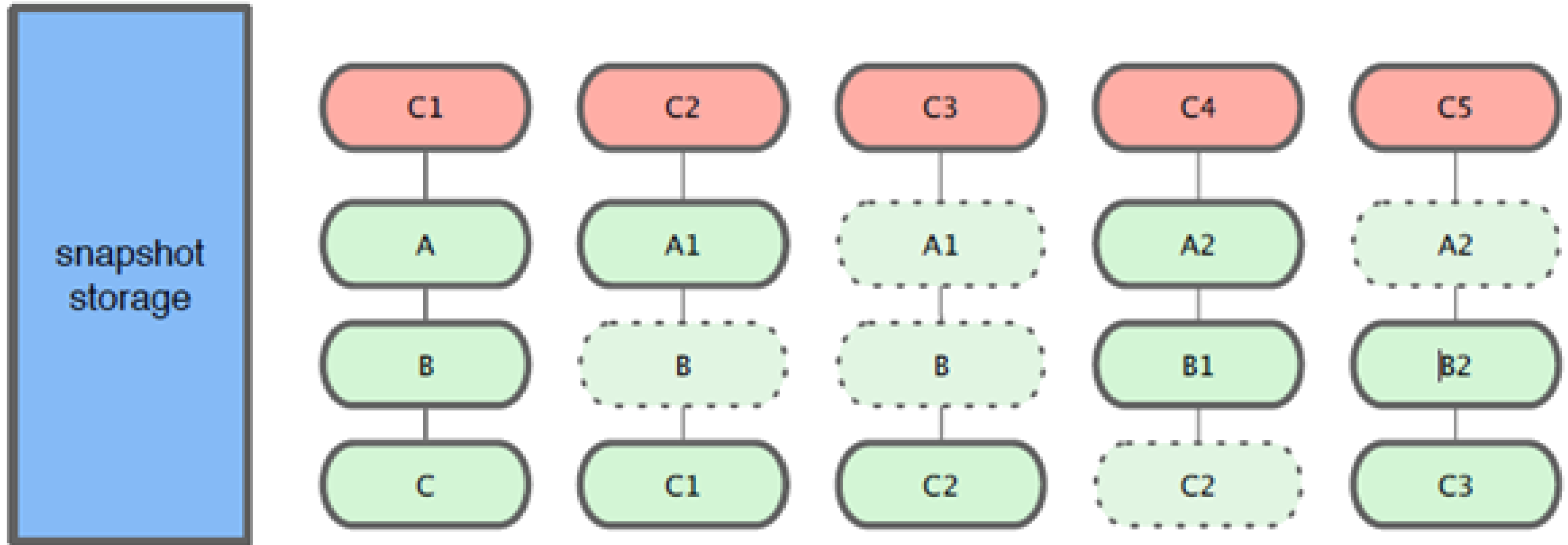
Git – design goals

- Patching should take no more than three seconds
- Take CVS as an example of what *not* to do; if in doubt, make the exact opposite decision
- Support a distributed, BitKeeper-like workflow
- Include very strong safeguards against corruption, either accidental or malicious

List of deltas



Stream of snapshots



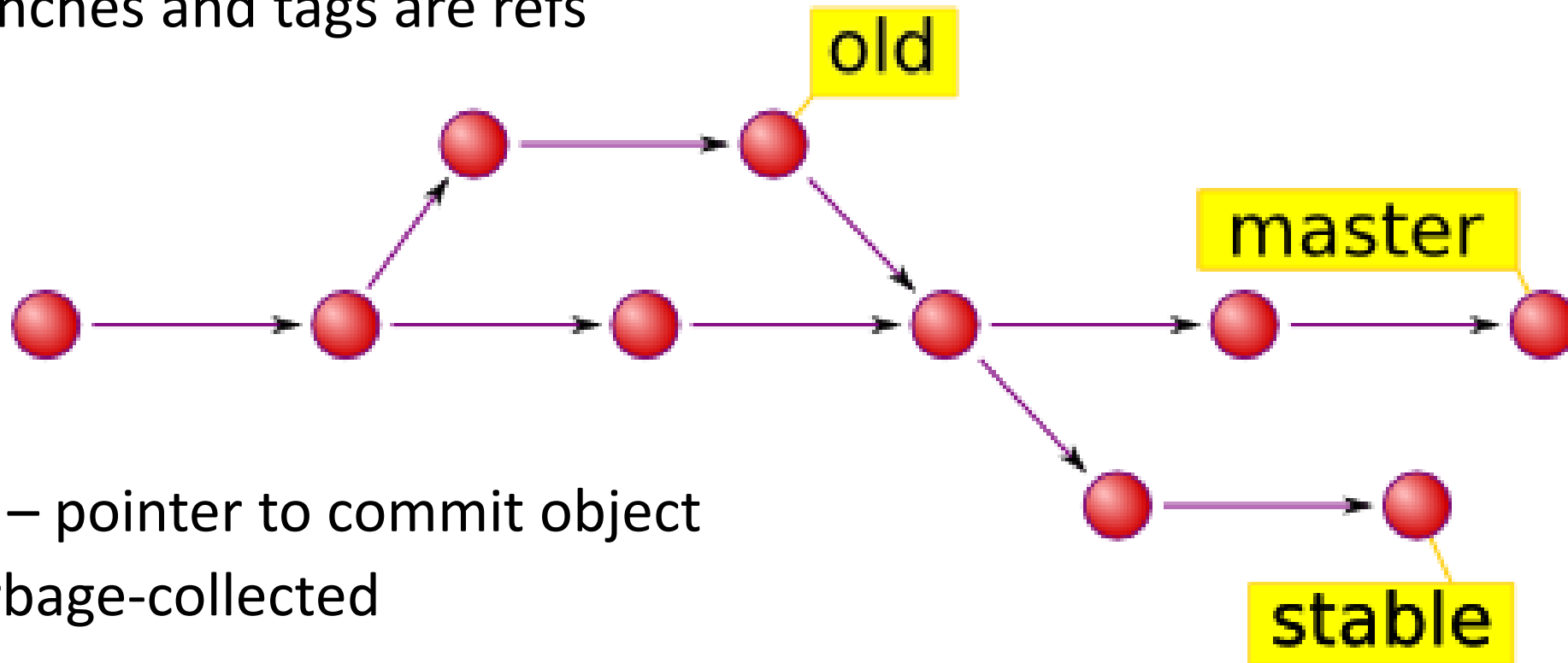
Git – overview

- FAST
- Distributed
- Simple data model
- Most operations are local
- Branching development strategy
- Almost no overhead for branches/tags
- Each commit is a snapshot of the entire project
- It's **important** to know how it works under the hood



Git – commits and refs

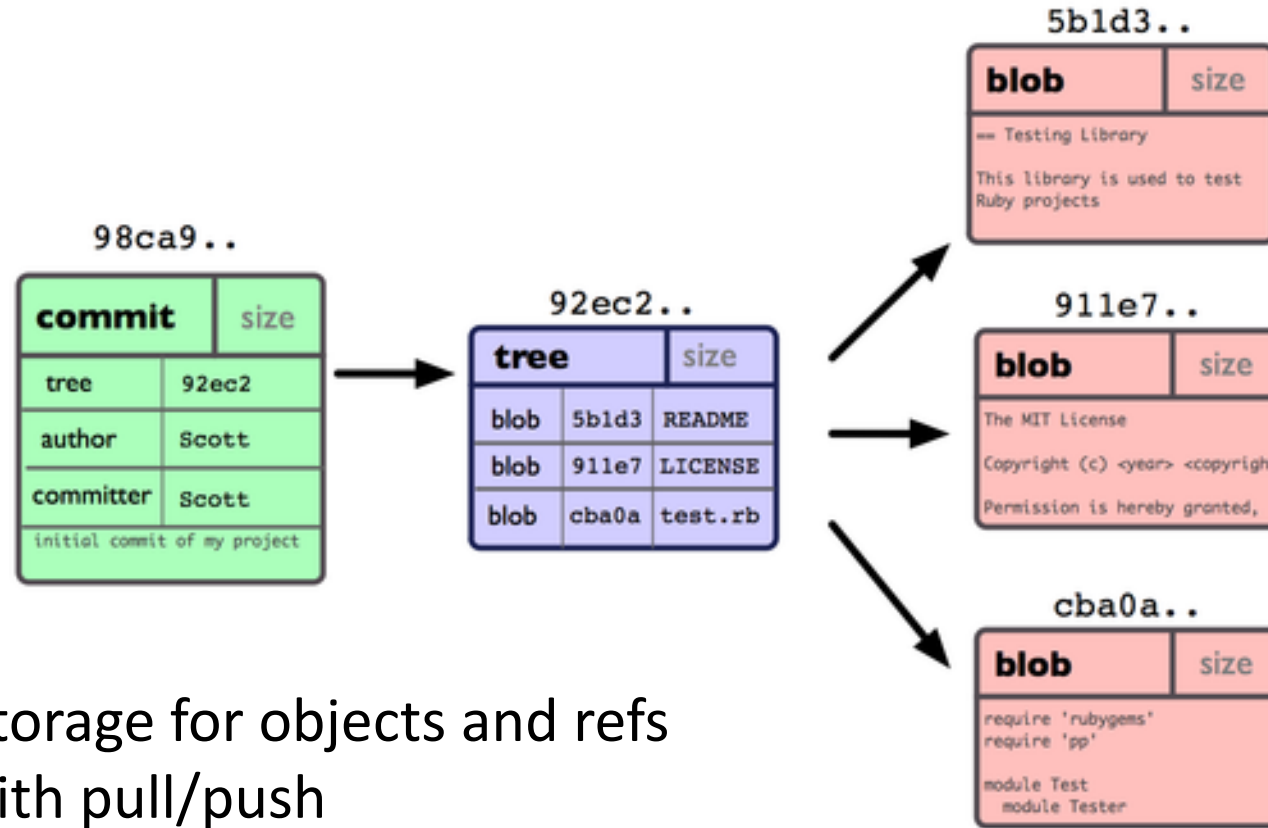
- Commits store their parent IDs
- Branches and tags are refs



- Ref – pointer to commit object
- Garbage-collected

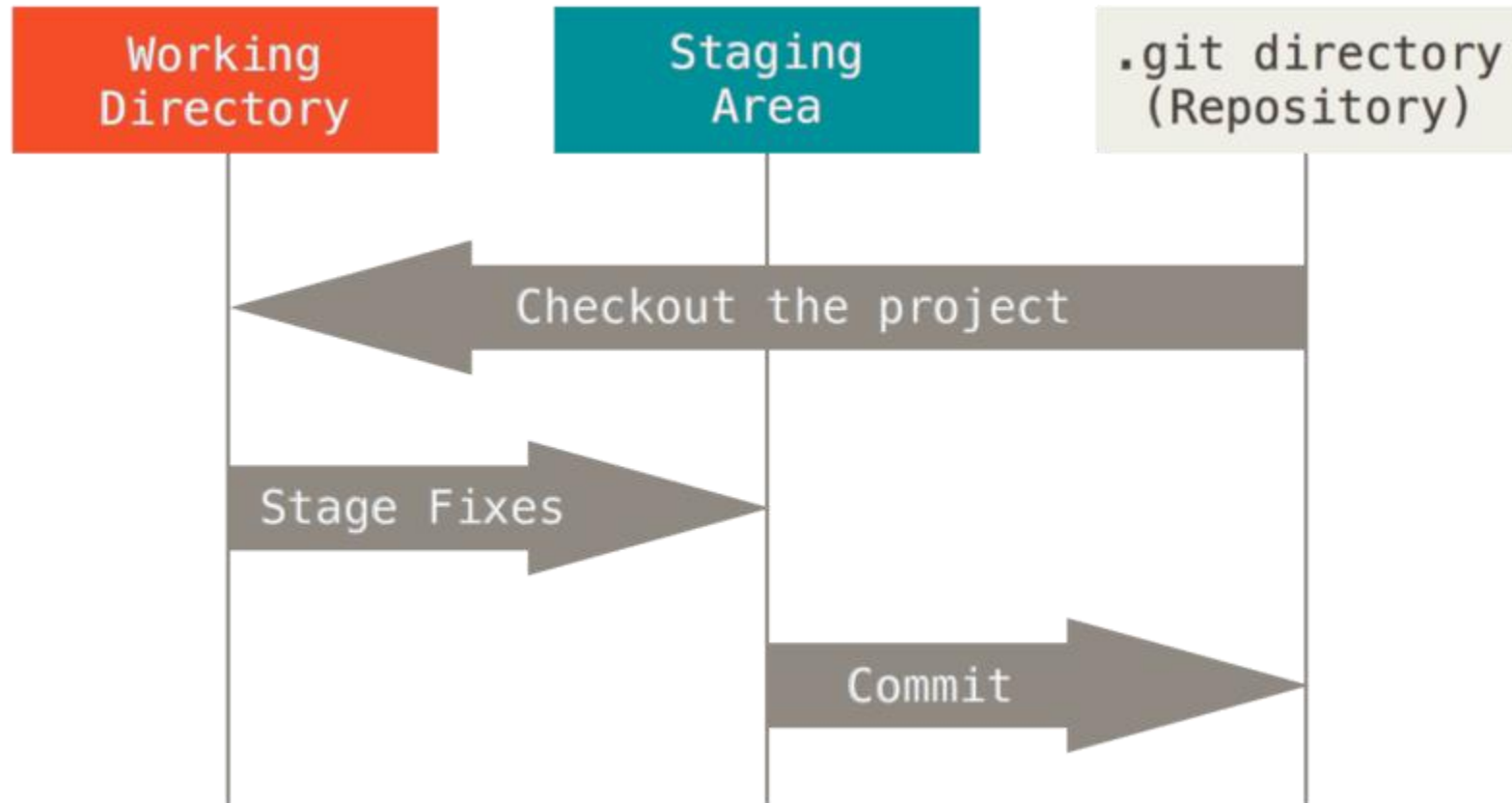
Git – commit anatomy

Blob Tree Commit Tag



- Repository – storage for objects and refs
- Synchronize with pull/push

Git – 3 states



Git – limitations

- Can't rewrite history without changing IDs of all commits involved
- One repo – one project
- Not easy to sync multiple repos
- No native way to effectively store large binaries

Git – code of conduct

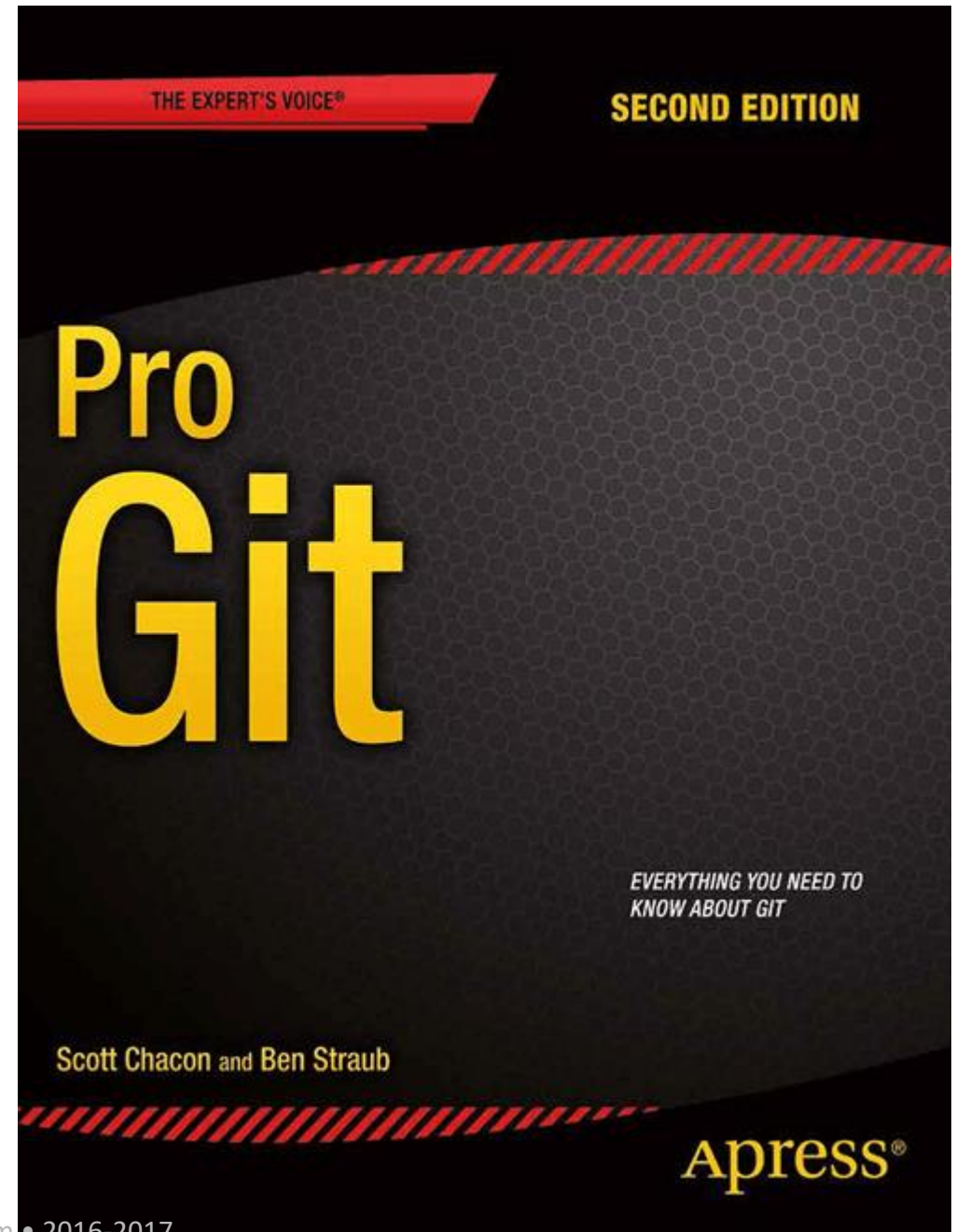
- Config files (**.gitignore**, **.gitattributes**)
- Branch/tag naming conventions
- Commit message rules (!)
- Branching strategy (e.g. GitFlow)

Git – learning

- Start off with GUI clients
 - **SourceTree**
 - GitK
 - IDE plugins
- Try to imagine the result before doing actual work
- Experiment!



<https://git-scm.com/book>



Links

- <http://chris.beams.io/posts/git-commit/>
- <http://www.slideshare.net/DrupalForumZP2012/vcs-git>
- <http://nvie.com/posts/a-successful-git-branching-model/>
- <http://www.slideshare.net/tarkasteve/understanding-git-goto-london-2015>
- <https://illustrated-git.readthedocs.io/en/latest/>